	TZEENTCH CALDERA of TZEENTCH INDEPENDENT				
3		WEIRDLING ROD Save 5 or 6 1st Hit - No effect 2nd Hit - May not Channe	I Energy.	4	ISIBILIANT SPIRE Save 4, 5 or 6 May not use Changer's Blessing Power
5	OAR DECK Save 4, 5, or 6 Move reduced by 1/2.		6 SECOND DECK Save 5 or 6 Move reduced by 1/2.		
NO EFFECT	NO EFFECT	SINKS			BELOW WATERLINE Save 4, 5 or 6 1st and 2nd hits have no effect. 3rd hit sinks ship.
OARS: 6" BATTLE HONORS 4					

